DEFENSIVE AND COMETITIVE BIDDING	ISIVE AND COMETITIVE BIDDING LEADS AND SIGNALS								
OVERCALLS(Style; Responses; 2/1 level; Reopening)						WBF Convention Card			
AGGRESSIVE IF NV, SOUND IF VUL.		Lead in Partner's Suit			er's Suit				
RESP: NEW SUIT JUMP= F1, CUE= F	Suit	2ND & 4TH				Category:	Green		
JUMP CUE= MAX INV IN SUIT + 3+CARDS FIT, NT= NAT.	NT					Country:	UNITED ARAB EMIRATES (U.A.E )		
RAISE= NAT, JUMP RAISE = PREEMPT.	Subseq	200 10 1			Event:	( Mixed )			
	Other:					Players:	Sawsan Elabyari / Amr Mekky		
		•				_			
1NT OVERCALL (2nd/4th Live; Responses; Reopening)	LEADS					SYSTEM SUMMARY			
2ND=15-17 + STOPPER.	Lead	Vs.Suit		Vs. NT		GENERAL APPROACH AND STYLE			
1NT-2♠-2♦/♥/♠/2NT = Staymen and Transfers	Ace	AKx(+)		AKx(+)		5 CARD MAJOR,	♦ BY 4, ♦ BY 2, INVERTED MINOR, BAD RAISE, GOOD RAISE, MINORWOO		
	King	AK-AKJx(+), KQ, K	Q(J/10)(+)	AKJ, KQ	J, KQ10	1NT=1RF OVER	MAJOR, BERGIN, SPLINTERS, JACOBY, RKCB, .		
	Queen	QJ10/9,QJ/x		QJ10/9,	QJ/x	STAYMEN, TRAN	ISFER, PUPPET STAYMEN, MICHAELS, CAPPELITTI		
	Jack	J10(9/8)x(+)		J109, J1	09	3RD SUIT = SHO	DWING, 4TH SUIT = ASKING + GF.		
JUMP OVERCALLS(Style; Responses; Unusual NT)	10	KJ10x(+), 10X		KJ10x(+	·), 109, 10X	UDCA			
1-Suit: NON VUL= PREEMPT, VUL= SOUND.	9	(K/Q)109, 98, 9X		(K/Q)10	9, 98, 9X	1NT Openings: 15-17 BAL. / SEMI BAL.			
						2 OVER 1 Respo	on: GAME FORCING.		
						SPECIAL BIDS	THAT MAY REQUIRE DEFENCE		
Reopening: NAT.	SIGNAL	GNALS IN ORDER OF PRIORITY				1 <del>-</del> 1NT=10-11P	TS, 1\(\daggeredge{4}\)-2NT= GOOD RAISE, 1\(\daggeredge{4}\)-3\(\daggeredge{4}\)=PREEMPT		
DIRECT and JUMP CUE BIDS ( Style; Responses; Reopening)		Partner's Lead	Declarer's	Lead	Discarding	2 <b>∳</b> = 23+ PTS			
1∳-2 ∳ + 1∳-2∳= MAJORS.	Suit:1st	ATT			LO=ENCRG	2♦= weak in a n	najor (5-10 pts) or 20-22 unbalanced		
DIRECT CUE= 2 HIGHER UNBID SUIT.	2nd	COUNT			HI=DISCRG	2H=H+any / 2S	P=SP+Mnor		
2NT=HIGHER+LOWER UNBID SUIT, 3♣= 2 LOWER UNBID SUIT.	3rd					3ANY= CONSTR	UCTIVE 1st and 2nd, PREEMPT 3rd and 4th.		
	NT: 1st	ATT			LO=ENCRG	3NT = GAMBLIN	iG .		
VS. NT(vs. Strong/Weak; Reopening;PH)	2nd	COUNT			HI=DISCRG				
2ND: CAPPELITTI	3rd					MICHEALS: 14-2	P♦ + 1♦-2♦= MAJORS, 1ANY-2NT= HIGHEST+LOWEST, 1ANY-3♦=2 LOWE		
AGAINST WEAK NT AT NOTES.		Signals (including Trumps): NO.							
VS.PREEMPTS( Doubles; Cue-bids; Jumps; NT bids)		UDCA							
T/O DBL= STRONG, ANY= NATURAL + NF, NT=NAT.		DOUBLES							
		TAKEOUT DOUBLES(Style;Responses;Reopening)							
	ACCEPTING UNBID SUIT.								
	RESP: 1NT= 8-10 W STOPPER, JUMP=8-10 + 4CARDS, DBL JUMP=8-10 + 5 CA								
	RESP: CUE= GF								
	SPECIA	L,ARTIFICIAL AND	COMPETIT	IVE DOU	IBLES/REDOUBLES				
	NEGATIVE DBL THRU 4 MAJOR.								
	PROTEC	ROTECTIVE DBL UPTO LEVEL 2.							
	RESPON	SIVE DBL.							
	SUPPOR	RTIVE X AND XX= 3 FIT							
	ANY DBI	OVER CUE XX=ACE.							
	4NT - 5₱-X=0-3 ACES, 4NT - X-XX=0-3 ACES.								

OPEN	TICK IF ART.	MIN NO. OF CARDS	NEG. DBL. THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING		
I♣ X 2	4 M	11+ PTS, BAL OR UNBAL	1•/♥ / ★ 6-7 PTS, 1NT=10-11 PTS BAL OR SEMI BAL	<b>1 -</b> 2 <b>-</b> 2 <b> -</b> 2 <b>-</b> 2 <b>-</b> 2 = REVERSE, 2♥ / <b>-</b> 4 = cntrl					
					2♣ = INVERTED 13+ PTS, 3ANY= WEAK				
					2NT= ♣ GOOD RAISE 12 PTS, 3 ♣= BAD RAISE				
					3NT = TO PLAY.				
I+	I	4 M	11+ PTS, BAL OR UNBAL	1♥ / ♠ 6-7 PTS, 1NT= 6-9 PTS BAL OR SEMI BAL	I ♦-2♦-3♣= REVERSE, 2♥ / ♠ = cntrl				
			2 ◆= INVERTED 12+ PTS, 3ANY= WEAK						
					2NT= NAT 10- 11 PTS, 3 ◆= BAD RAISE				
					3NT = TO PLAY.				
♥/♠		5	4♥	11+ PTS, BAL OR UNBAL	1NT= 1RF, 3♣=7-9 +4FIT , 3♦=10-11+4FIT, 3NT = 13-15+3FIT		2 <del>•</del> =DRURY+3FIT		
				2NT=12+PTS+ 4FIT, 3♥/♠= WEAK + 4FIT, 4 ♠/♦/♥/3♠ SPLINTER + 4FIT					
I NT				BAL 15-17 or Semi Balance	2♣= STAYMAN, 2♦/♥/♠/NT= TRANSFER, 3NT= TO PLAY	2♣= STAYMAN, 2♦/♥/♠/NT= TRANSFER, 3NT= TO PLAY 3♣= EXT. STAYMEN.			
2 🕈	Х			23+ ANY DISTRIBUTION	2♦=0-2 cntrls, 2♥ /2♠/3♠/3♦ 5card= 3-4-cntrls /2NT= 3-4 cntrls	2 <del>•</del> -2♦-2NT=23-24 PTS.			
					A= 2 cntrls , K= 1 cntrl	2 <b>-</b>			
2 ♦	Х	6		6 M WEAK (6-10 pts), 20-22 unbalanced	2♥= P/C, 2NT=FORCING RELAY.				
2 ♥	Х			▼ +any 5-10 HCP any distribution	2NT= FORCING RELAY.				
2 •	Х			♦+minor 5-10 HCP any distribution	2NT= FORCING RELAY.				
2 NT				20-22 BAL OR SEMI BAL	3♠=P.S., 3♦/♥=TRF ♥/♠, 3♠= TRFm, 3NT=5♠+4♥	OVER 3♠: 3♦=4 OR 4-4 M			
3 ♠		7		6-10 HCP,	3♦=DIST ASKING, ANY=NAT. F, 4NT=RKCB.				
3 ♦		7		6-10 HCP,	4♣=DIST ASKING, ANY=NAT. F, 4NT=RKCB.				
3 ♥		7		6-10 HCP,	4♣=DIST ASKING, ANY=NAT. F, 4NT=RKCB.				
3 ♠		7		6-10 HCP,	4♣=DIST ASKING, ANY=NAT. F, 4NT=RKCB.				
3 NT	Х	8		GAMBLING, SOLID MINOR	4-5♣/♦=P/C, ANY IS TO PLAY, 4NT=RKCB.				
4 🕈		8		Transfer to ♥	4♥=TO PLAY, 4♦=SLAM INTEREST, 4NT=RKCB.				
4 ♦		8		Transfer to ♠	4♠=TO PLAY, 4♥=SLAM INTEREST, 4NT=RKCB.				
4 ♥		8		♥ + OUTSIDE DEFENCE.	4NT=RKCB.				
4♠		8		◆ + OUTSIDE DEFENCE.	4NT=RKCB.				
4NT	Х			2 SUITED HAND IN MINORS	5♣/♦= TO PLAY				
5♠		9		TO PLAY.					
5 ♦		9		TO PLAY.					
5 ♥		9		TO PLAY.					
5 🛊		9		TO PLAY.					
5NT	Х			2 SUITED HAND IN MINORS					